



	EXPLORERS		PATHFINDERS
Media	Composites	Components	Composites
Drawing	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	To begin to use a variety of drawing tools To investigate different lines To explore different textures To begin to draw more accurate pictures of people To create closed shapes with continuous lines, and begin to use these shapes to represent objects To draw with increasing complexity and detail, such as representing a face with a circle and including details	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space (NC)  To use a range of materials creatively to design and make products (NC)  To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (NC)  Ar1 Explore the use of line, shape and colour
	Begin to show accuracy and care when drawing	To experiment drawing with different tools to make marks on different surfaces	<b>Ar9</b> Use a variety of tools including pencils, crayons, pastels felt tips, charcoal, ballpoints, chalk and other dry media







	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	To explore what happens when they mix colours To experiment to create different textures To experiment with and use primary colours To name colours and mix them	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space (NC)  To use a range of materials creatively to design and make products (NC)  To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (NC)
		To use a range of tools to make colours  To handle and experiment painting with different brush sizes	Ar2 Explore a variety of tools and techniques including the use of different brush sizes and types Ar10 Use different brush sizes and types of media
Painting		To create patterns using colours and shapes	Ar6 Recognise pattern in the environment  Pupils should be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work (NC)
			To learn about the French artist, Claude Monet, and some of his paintings
			To know that Christy Brown was a famous artist who could only use his left foot to draw and paint with
			To develop empathy, by understanding some of the challenges that Christy Brown must have faced





	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design,	To understand different media can be combined to create new effects	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space (NC)
Printing	texture, form and function	To know what a pattern looks like	
, , , , , , , , , , , , , , , , , , ,		To make simple rubbings To print using a variety of objects	<b>Ar3</b> Make marks in print with a variety of objects, including natural and made objects
		To print with block printing	Ar11 Build a repeating pattern
	Safely use and explore a variety of	To feel, handle and manipulate a	To develop a wide range of art and design techniques in
	materials, tools and techniques,	variety of materials	using colour, pattern, texture, line, shape, form and
	experimenting with colour, design,		space (NC)
Textiles and	texture, form and function		To use a range of materials creatively to design and make products (NC)
Collage			Ar4 Investigate using a wide variety of media, including
		To make simple collages with	card, fabric, plastic, tissue, magazines, crepe paper etc.
		different materials	Ar12 Use a variety of techniques e.g. weaving, fabric
		To make a simple weaving patterns	crayons, sewing







	Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function	To handle, feel and manipulate materials	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space (NC)  To use a range of materials creatively to design and make products (NC)  To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (NC)
3D Form		To construct, build and destroy a variety of materials To shape and model materials	Ar5 Explore sculpture with a range of malleable media e.g. clay Ar13 Manipulate materials in a variety of ways e.g. rolling, kneading and shaping
		To experiment with different materials to make structures for a purpose	Pupils should be taught about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work (NC)
			To know about the influence that César Manrique had on the Lanzarote island community
			To know that César Manrique's wind toys are examples of moving sculptures







	Share their creations, explaining the process they have used	To use drawings to tell a story	To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination (NC)
General		To use drawing to represent ideas like movement or sound	Ar7 Respond to ideas
		To show different emotions in their drawings and painting like happiness, sadness, fear etc.	

