

Design Technology National Curriculum Coverage

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KS1 National Curriculum Objectives Pupils should be taught to		Happily Ever After	Inter-Nation Media Station	Unity in the Community'	'Land Ahoy	Royal Patrons'	Dancing Spy'	Never Eat Shredded Wheat'	Paddington's Passport'	'Children's Champion'	Record Breaker'	Light Up the World'	'Going Wild!'	'Come Fly With Me!'	'Zero to Hero'
Design	design purposeful, functional, appealing products for themselves and other users based on design criteria														
	generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology														
Make	select from and use a range of tools and equipment to perform practical tasks (for example, cutting, shaping, joining and finishing)														
	select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics														
Evaluate	understand the important of exploring and evaluating a range of existing products														
	evaluate their ideas and products against design criteria														
Technical Knowledge	build structures, exploring how they can be made stronger, stiffer and more stable														
	explore and use mechanisms (for example, levers, sliders, wheels and axles), in their products														
Cooking and nutrition	use the basic principles of a healthy and varied diet to prepare dishes														
	understand where food comes from														

